

Department of Computer science Engineering

Semester 3

Sl.No.	Name of the Subject	CO Code	Course Outcomes
1	LINEAR ALGEBRA AND COMPLEX ANALYSIS	MA201.1	Describe analytic functions and Harmonic functions
		MA201.2	Explain conformal mapping and find regions that are mapped under certain transformations.
		MA201.3	Evaluate real life definite integrals as application of residue theorem.
		MA201.4	Solve any given system of linear equations.
		MA201.5	Evaluate the Eigen values of a matrix and how to diagonalize a matrix.
		MA201.6	Understand power series as a Taylor series.
2	DISCRETE COMPUTATIONAL STRUCTURES	CS201.1	Identify and apply operations on discrete structures such as sets , relations and functions in different areas of computing.
		CS201.2	Solve problems in different domains using counting techniques and recurrence relations
		CS201.3	Solve problems using algebraic structures.
		CS201.4	Introduce the concepts of Lattice and Boolean Algebra in different areas
		CS201.5	Verify the validity of an argument using propositional and predicate logic and proof techniques.
3	Switching Theory and Logic Design	CS203.1	To impart an understanding of the basic concepts of Boolean algebra and digital systems.
		CS203.2	To impart familiarity with the design and implementation of different types practically used sequential circuits.
		CS203.3	To provide an introduction to use hardware description language.
4	Data Structures	CS205.1	Compare different programming methodologies and define asymptotic notations to analyze performance of algorithms.
		CS205.2	Use appropriate data structures like arrays, linked list, stacks and queues to solve real world problems efficiently.
		CS205.3	Represent and manipulate data using nonlinear data structures like trees and graphs to design algorithms for various applications.
		CS205.4	Illustrate and compare various sorting and searching techniques including hashing.
		CS205.5	Appreciate different memory management techniques and their significance.
		CS207.1	Memorize wave shaping and clamping circuits using diodes
		CS207.2	Understand protection techniques using transistors and IC 723
		CS207.3	Understand the working of of amplifiers using transistors and MOSFET

5	Electronic Devices & Circuits	CS207.4	Analyze RC and IC oscillators
		CS207.5	Understand the application of analog IC.
		CS207.6	Summarize the applications of operational amplifiers.
6	LIFESKILLS	HS210.1	Understand the basics of effective communication
		HS210.2	Understand the basics of effective presentation
		HS210.3	Understand the skills for report writing, interviews and group discussion.
		HS210.4	Understand how to handle critical situations
		HS210.5	Understand how to work in groups and teams to become an effective leader
		HS210.6	Create an awareness among students on Engineering Ethics & Human values.
Semester 4			
Sl.No.	Name of the Subject	CO Code	Course Outcomes
1	PROBABILITY DISTRIBUTIONS,TRANSFORMS AND NUMERICAL METHODS	MA202.1	Understand discrete probability distribution fuctions and special discrete probability distributions
		MA202.2	Understand continuous probability density functions and special continuous probability distributions.
		MA202.3	Understand the concept of joint pribability distributions
		MA202.4	Understand the concept of autocorrelation and power spectral density for random signals
		MA202.5	Understand poisson process and markov chains.
		MA202.6	Recognize the application of numerical methods in linear algebra and calculus.
2	Computer Organization and Architecture	CS202.1	Able to identify the basic structure and functional units of a digital computer
		CS202.2	Analyze effect of addressing modes on the execution time of a program and design processing unit using the concepts of ALU and control logic design
		CS202.3	Identify the pros and cons of different types of control logic design in processsors.
		CS202.4	Identify the pros and cons of different types of control logic design in processsors.
		CS202.5	Identify the roles of various functional units of a computer in instruction execution.
		CS204.1	Helps to identify the significance of operating system in computing devices and provide communication between application programs and hardware devices through system calls.
		CS204.2	Compare and illustrate various process scheduling algorithms.
		CS204.3	Apply appropriate memory and file managemnet scheme.

3	Operating Systems	CS204.4	Illustrate various disk scheduling algorithms.
		CS204.5	Appreciate the need of access control and protection in an operating system.
4	Object Oriented Design and Programming	CS206.1	Apply object oriented principles in software design process
		CS206.2	Understand and apply various features like inheritance, data abstraction, polymorphism, exception handling and real applications using java constructs and libraries.
		CS206.3	Understand the concepts of threads, stream classes and strings
		CS206.4	Use graphical user interface and event handling, develop and deploy applet in java
5	Principles of Database Design	CS208.1	Illustrate the fundamental concepts of database.
		CS208.2	Construct an ER model from specifications and to perform the transformation of the conceptual model into corresponding logical data structures.
		CS208.3	Design a relational data model and perform various operations.
		CS208.4	Develop queries for relational database following the design principles.
		CS208.5	Illustrate fundamental principles of data organization , query optimization and concurrent transaction processing and appreciate latest trends in databases.
6	BUSINESS ECONOMICS	HS200.1	Generate critical thinking skills in business situations
		HS200.2	Analyze supply and demand analysis to relevant economic issues.
		HS200.3	Organize investment decisions based on capital budgeting methods in alignment with microeconomic and macroeconomic theories.
		HS200.4	analyse the profitability of the firm, economy of operation, determination of price under market situations.
		HS200.5	Excute various business tools , cost benefit analysis and rate of returns at an elementary level
		HS200.6	Analyze causes and consequences of inflation and economic growth
Semester 5			
Sl.No.	Name of the Subject	CO Code	Course Outcomes
		CS301.1	Classify formal languages into regular, context-free, context sensitive and unrestricted languages.
		CS301.2	Design finite state automata, regular grammar, regular expression and Myhill-Nerode relation representations for regular languages
		CS301.3	Design push-down automata and context-free grammar representations for context-free languages.
		CS301.4	Design Turing Machines for accepting recursively enumerable languages

1	THEORY OF COMPUTATION	CS301.5	Understand the notions of decidability and undecidability of problems, Halting problem.
		CS301.6	Identify the different computability problems
2	SYSTEM SOFTWARE	CS303.1	Distinguish different software into different categories
		CS303.2	Analyze one pass ,two pass assembler
		CS303.3	Design and implement one pass, two pass or multi pass assembler.
		CS303.4	Design, analyze and implement loader and linker.
		CS303.5	Design, analyze and implement macro processors.
		CS303.6	Critique the features of modern editing /debugging tools.
3	MICROPROCESSOR AND MICROCONTROLLERS	CS305.1	Understand modes of operation of a typical microprocessor and microcontroller
		CS305.2	Design and develop 8086 assembly Language programs using software interrupts and various assembler directives.
		CS305.3	Understand about the interrupts and types of interrupts
		CS305.4	Understand the concepts of interface with microprocessor and peripherals devices.
		CS305.5	Analyze and compare the features of microprocessors and microcontrollers
		CS305.6	Design and develop assembly language program using 8051 microcontrollers.
4	DATA COMMUNICATION	CS307.1	Understand the concept of a data communication system and a transmission media
		CS307.2	Analyze and select transmission media based on transmission impairments and channel capacity.
		CS307.3	Understand the signal encoding techniques and their features
		CS307.4	Understand appropriate multiplexing techniques for a communication system.
		CS307.5	Understand the concept of error detection and error correction algorithm to achieve error free data communication.
		CS307.6	Understand the concept of DSSS, FHSS and switching.
		CS309.1	Demonstrate the knowledge of fundamental concepts in graph theory, including properties and characterization of graphs and trees.
		CS309.2	Prove theorems in graph theory(subgraphs, Isomorphism, vertex degree, connected graph, disconnected graphs,Walk, Hamiltonian path and circute, tress)
		CS309.3	Use graphs for solving real life problems.
		CS309.4	Distinguish between planar and non-planar graphs and solve problems.
		CS309.5	Demonstrate how the graphs can be represented as different types of Matrixec and solve problems

5	GRAPH THEORY AND COMBINATORICS	CS309.6	Develop efficient algorithms for graph related problems in different domains of engineering and science.
6	SOFT COMPUTING	CS361.1	Learn about soft computing techniques and their applications
		CS361.2	Analyze various neural network architectures
		CS361.3	Define the fuzzy systems.
		CS361.4	Undestand fuzzy membership function and fuzzylogic
		CS361.5	Understand the genetic algorithm concepts and their applications.
		CS361.6	Identify and select a suitable Soft Computing technology to solve the problem; construct a solution and implement a Soft Computing solution
Semester 6			
Sl.No.	Name of the Subject	CO Code	Course Outcomes
1	Principles of Management	HS300.1	Determine how to manage people and organizations
		HS300.2	Analyse management theories and practices.
		HS300.3	Plan decisions for organizations.
		HS300.4	Determine staffing and related HRD functions
		HS300.5	Generate their own innovative management competencies, required for today's complex and global workplace
		HS300.6	Understand ethical theories and social responsibility ideologies to create sustainable organizations
2	Design and Analysis of Algorithms	CS302.1	To introduce the concepts of algorithm analysis, time complexity and space complexity
		CS302.2	To discuss the various techniques related to red-black trees, B-Trees, AVL trees
		CS302.3	To discuss various algorithm design strategies with proper illustrative examples
3	Compiler Design	CS304.1	Understand the concept of different phases of Compilation, and Lexical Analysis Phase in detail.
		CS304.2	Analyze top down and bottom up parsers, and develop appropriate parser to produce parse tree representation of the input.
		CS304.3	Understand the syntax directed translation schemes and intermediate code generation methods.
		CS304.4	Apply optimization techniques to intermediate code and generate machine code for high level language program
		CS306.1	To Visualize the different aspects of network, protocol and network design
		CS306.2	To Examine various Data Link Layer issues and Data Link Protocols.

4	Computer Networks	CS306.3	To Analyse and compare different LAN protocols.
		CS306.4	To Compare and select appropriate routing algorithm for a network.
		CS306.5	To Examine the important aspects and functions of network layer, transport layer and application layer in inter-networking.
5	Software Engineering and Project Management	CS308.1	Able to identify the suitable life cycle models to be used.
		CS308.2	Analyze the problem and helps to define the computing requirements for that problem.
		CS308.3	Translate a Requirement specification to a design using software engineering methodologies.
		CS308.4	Formulate appropriate testing strategy for the given software system.
6	Web Technologies	CS368.1	To impart the design, development and implementation of dynamic web pages , know about CGI ,CMS and develop web pages using HTML.
		CS368.2	To develop websites for user interactions using java script, present documents using style sheets.
		CS368.3	To give an introduction to data interchange formats in web like XML and develop web applications using PHP.
Semester 7			
Sl.No.	Name of the Subject	CO Code	Course Outcomes
1	Computer Graphics	CS401.01	compare various graphics devices
		CS401.02	analyze and implement algorithms for line drawing, circle drawing and polygon filling
		CS401.03	apply geometrical transformation on 2D and 3D objects
		CS401.04	analyze and implement algorithms for clipping
		CS401.05	apply various projection techniques on 3D objects
		CS401.06	summarize visible surface detection methods
2	Programming Paradigms	CS403.01	compare scope and binding of names in different programming languages
		CS403.02	analyze control flow structures in different programming languages
		CS403.03	appraise data types in different programming languages
		CS403.04	analyze different control abstraction mechanisms
		CS403.05	analyze object oriented constructs in different programming languages
		CS403.06	compare different concurrency constructs
		CS405.01	Summarize different parallel computer models
		CS405.02	Analyze the advanced processor technologies
		CS405.03	Compare different multiprocessor system interconnecting mechanisms

3	Computer System Architecture	CS405.04	Analyze different message passing mechanisms
		CS405.05	Analyze different pipe lining techniques
		CS405.06	Appraise concepts of multithreaded and data flow architectures
4	Distributed Computing	CS407.01	distinguish distributed computing paradigm from other computing paradigms
		CS407.02	identify the core concepts of distributed systems
		CS407.03	illustrate the mechanisms of inter process communication in distributed system
		CS407.04	apply appropriate distributed system principles in ensuring transparency, consistency and fault-tolerance in distributed file system
		CS407.05	compare the concurrency control mechanisms in distributed transactional environment
		CS407.06	outline the need for mutual exclusion and election algorithm in distributed systems
5	Cryptography and Network Security	CS409.01	summarize different classical encryption techniques
		CS409.02	identify mathematical concepts for different cryptographic algorithms
		CS409.03	demonstrate cryptographic algorithms for encryption/key exchange
		CS409.04	summarize different authentication and digital signature schemes
		CS409.05	identify security issues in network, transport and application layers and outline appropriate security protocols
		CS409.06	To introduce network security and web security protocols.
6	Bioinformatics	CS465.01	interpret the concepts of bioinformatics
		CS465.01	identify different types of biological sequence
		CS465.01	analyse multiple sequences and find conserved regions
		CS465.01	predict RNA and Protein secondary structures
		CS465.01	analyse genomic sequences and identify encoded gene regions
		CS465.01	Explain how protein folding takes place

Semester 8

Sl.No.	Name of the Subject	CO Code	Course Outcomes
1	Data Mining and Ware Housing	CS402.01	To introduce the concepts of data Mining and its applications
		CS402.02	To understand investigation of data using practical data mining tools
		CS402.03	To introduce Association Rules Mining
		CS402.04	To introduce advanced Data Mining techniques
2	Embedded Systems	CS404.01	To introduce the technologies behind embedded computing systems.
		CS404.02	To introduce and discuss various software components involved in embedded system design and development.
		CS404.03	To expose students to the recent trends in embedded system design.

3	Principles of Information Security	CS472.01	To introduce fundamental concepts of security.
		CS472.02	To introduce and discuss the relevance of security in operating system, web services
		CS472.03	To introduce fundamental concepts of secure electronic transactions.
4	RESPONSIBLE ENGINEERING	FS482.01	To enable the students to create an awareness on responsibilities and Human Values, to instill Moral and Social Values and Loyalty and to appreciate the rights of others.